



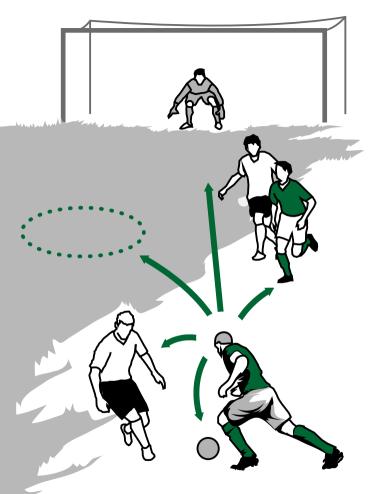
In the game of football situations change in an instant. The most crucial factor that distinguishes great players from good players is their ability to adapt quickly to sudden changes and to find proper solutions for unique situations as they occur constantly throughout a game. Nowadays the game of football is faster than ever, players in ball posession and players receiving a pass are put under enormous pressure by their opponents. **The ability to perceive all relevant details whilst making the right decisions and also executing them** has become more important than ever. In many situations, this may be the deciding factor for the outcome of an entire game.

## FIVEFOLD VISION

Within a fraction of a second the athlete has to take into account the

Position of the ball Position of opponents Position of teammates Orientation to the goal Free space

Equipped with this information, the athlete has to find a proper solution and execute it efficiently.





When using CORPUS, the athlete is forced to execute alternative motions to those he/she would have anticipated in advance, placing high demands on coordination, concentration and reaction skills. This tailor made stimulative football training **increases the number of movement patterns** the athlete can choose from.

All versions of CORPUS are featuring **the desired degree of unpredictability**, generated by the suitable size of the radii and the fact that all radii of the product are the same and distributed symmetrically around the equipment. The precisely designed shape ensures excellent playability in every training drill.

PUS

ACTION COORDIN

CONCENTRATION



CORPUS II Shape: Oval

Weight: 446g (equiv. size 5) Max. cirumference: 80cm Casing: PU 1,2 mm / Hand sewn Bladder: Latex For use in all conditions



Shape: Triangular Weight: 439g (equiv. size 5) Max. cirumference: 80cm Casing: PU 1,2 mm / Hand sewn Bladder: Latex For use in all conditions



- CORPUS can be used in any training drill, like a regular football.
- Integrate training with CORPUS right after the warm-up or use it during warm-up. Training with CORPUS is most beneficial when carried out before the player is fully exhausted.
- Start the training drill with a regular football for a couple of repetitions (5-10), then switch to CORPUS (5-10 repetitions) and after that switch back to a regular football for another 5-10 repetitions.
- Depending on the training drill, start with a moderate tempo and then increase the tempo steadily.
- Switch between different CORPUS models to ensure the players don't get accustomed to a certain model and to keep a high level of attention.
- Use CORPUS to bring back fun and enjoyment to training drills players are already bored of.

### **Additional Benefit**

CORPUS can be used as a detection tool for shortcomings. The drastic increase in difficulty highlights the players' stress indicators, such as raising their arms or spreading their fingers, and therefore presents a much clearer indicator of individual shortcomings than found in regular training methods. CORPUS helps the coach to determine which areas need to be worked on. See next pages for CORPUS training drill examples. For detailed information and **training videos** go to: www.rasenreich.com

CORPUS

FOOTBALL

TIME

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PERFORMAN(E

## PASSING

This manual shows only a small range of application possibilities -CORPUS can be used in any training drill, like a regular football.

INSTRUCTIONS: Place two cones in a distance of 10 meters. One player stands next to each cone and CORPUS is passed back and forth. Start in a moderate tempo and increase steadily.

VARIATIONS							
Receive a pass from the coach by hand (with or without a bounce)	1 on 1 or in a group	With or without controlling the ball	Vary distances between players or player and coach	Keep ball possession within team while challenged by other team	Use of cones to define the area a pass should be played in		

## TRAINING BENEFITS:

- Enhanced passing precision
- Larger pool of movement patterns to choose from
- More capacities for tactics and better overview
- Enhanced fivefold vision
- Positive psychological effect:

Faster and more direct game since athletes feel more confident and tend to actively aim for the ball rather than waiting for it



This manual shows only a small range of application possibilities - CORPUS can be used in any training drill, like a regular football.

INSTRUCTIONS: Place ten cones or poles in a direct line or a curve in a distance of 1.5 meters each. Manoeuvre with the ball through the slalom, turn around at the end and dribble back to the beginning.

			VARIATIONS			
Lead with left foot	Lead with right foot	Control the ball with: inside of the foot, outside of the foot, sole	Use of acoustic signals to change predefined parameters such as which foot to use or change pace	With or without opponent	Vary cone/pole distances	Juggling (solo or in a group)
<ul> <li>Enhanced</li> <li>Enhanced</li> <li>Shorter real</li> <li>Larger poor</li> </ul>	eye/foot coorc action time	-	AAA			
			AAA			



This manual shows only a small range of application possibilities - CORPUS can be used in any training drill, like a regular football.

INSTRUCTIONS: Receive a pass and shoot onto the goal while jogging or running.

VARIATIONS							
With ball under control or directly	Volley shot	Left or right kick	With or without opponent	Receive pass with back to the goal	Vary the distance to the goal	Vary goal size	

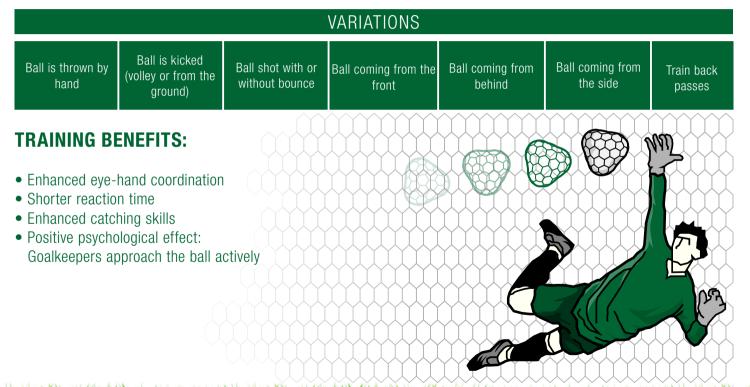
## **TRAINING BENEFITS:**

- Enhanced eye-foot coordination
- Enhanced shooting precision
- Positive psychological effect: More shots on goal since athletes feel more confident



This manual shows only a small range of application possibilities - CORPUS can be used in any training drill, like a regular football.

INSTRUCTIONS: Receive the ball from different angles, in different speeds and different heights. Focus on catching the ball when possible.





CORPUS is available in five different shapes as well as two different sizes and two different colors.

#### **BASENBEICH CORPUS – White**



CORPUS II TicTac-Ball



Product specifications:

Shape: TikTak shape, 47 panels Weight: 446g Outer material: Polyurethane Inner bladder: Natural latex Max\_circumference: 80cm Size: FIFA 5

**Difficulty level: 6** 



Product specifications:

Shape: Triangular, 65 panels Weight: 446g Outer material: Polvurethane Inner bladder: Natural latex Max. circumference: 80cm

Size: FIFA 5 Difficulty level: 3

### **BASENREICH CORPUS – Gold**



TicTac-Ball

Product specifications:

Shape: TikTak shape, 47 panels Weight: 446g Outer material: Polvurethane Inner bladder: Natural latex Max. circumference: 80cm

Size: FIFA 5 **Difficulty level: 6** 





Product specifications:

Shape: Triangular, 65 panels Weight: 446a Outer material: Polyurethane Inner bladder: Natural latex Max. circumference: 80cm

Size: FIFA 5 Difficulty level: 3





Product specifications:

Shape: 4-sided pyramid, 70 panels Weight: 446a Outer material: Polyurethane Inner bladder: Natural latex Max\_circumference: 80cm

Size: FIFA 5 **Difficulty level: 4** 



Oval-Ball

CORPUS V

Product specifications:

Shape: Oval. 38 Panels Weight: 446a Outer material: Polyurethane Inner bladder: Natural latex Max circumference: 80cm Size: FIFA 5 **Difficulty level: 5** 

CORPUS V Oval-Ball

Product specifications:

Shape: Oval, 38 Panels Weight: 446g Outer material: Polyurethane Inner bladder: Natural latex Max. circumference: 80cm Size: FIFA 5 **Difficulty level: 5** 

#### Size 4 Variants



CORPUS II TicTac-Ball

Product specifications:

Shape: TikTak shape, 47 Panels Weight: 384g Outer material: Polyurethane Inner bladder: Natural latex Max\_circumference: 80cm Size: FIFA 4 Difficulty level: 6



Triangle-Ball

Product specifications:

Shape: Triangular, 65 Panels Weight: 384g Outer material: Polyurethane Inner bladder: Natural latex Max. circumference: 80cm Size: FIFA 4 Difficulty level: 3

# CORPUS IV

Pvramid-Ball

Product specifications:

Shape: 4-sided pyramid, 70 panels Weight: 446a Outer material: Polvurethane Inner bladder: Natural latex Max. circumference: 80cm Size: FIFA 5

**Difficulty level: 4** 

